DAY 4: BEYOND

What comes next?

Today

- Hackathon
- Presentations
- Wrap up

Remember to take a break in the quiet area if you would like some space.
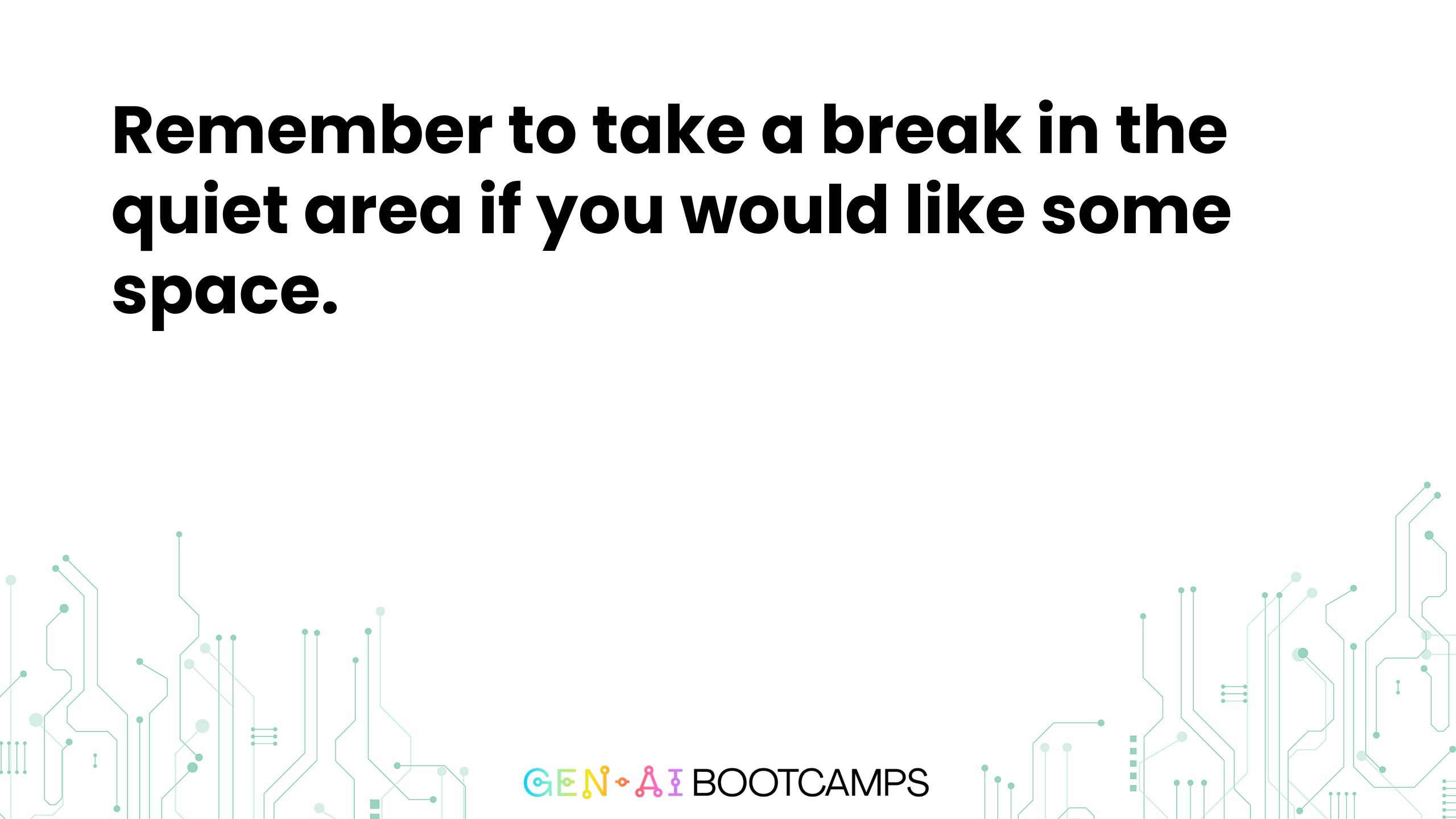
Hackathon

Session 1
Project Implementation

Session 2
Testing and Presentation Plan

Lunch
(pizza)

Session 3
Presentations

You will upload your project at the end of this session, no matter what state it is in.

We will **not** make any changes to our project files after this session.

This session is for running and logging tests, and planning and practicing your presentation.

If you find bugs, that's ok – it will give you 'future' topics to discuss in your presentation!

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Session	Session A: 9:45 – 10:45		Session B (first half): 11:00 – 11:30				Session B (second half) 11:30–12:00
DEADLINE	**10:45**		**11:30**				**12:00**
Team / Project name	We have implemented our plan	We have **upladed our project/demo file**	We have written & run some tests for our project	We have completed the **Test Design and Logging Worksheet**	We have a plan for our presentation	We have completed our **Presentation worksheets**	**We have practiced our presentation & ready to present our project!**
Arcade Masters	TO DO						
Git Committed	TO DO						
Words for all	TO DO						
AI learning snake	TO DO						
Minecraft (Ayden)	TO DO						

Day 4: Morning

You can start tasks early, but you can't work on them past the deadline.

Once a task is 'DONE', you cannot go back to it.

It doesn't have to be perfect! You will need to have some improvements to discuss in your presentation.

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How will we implement?
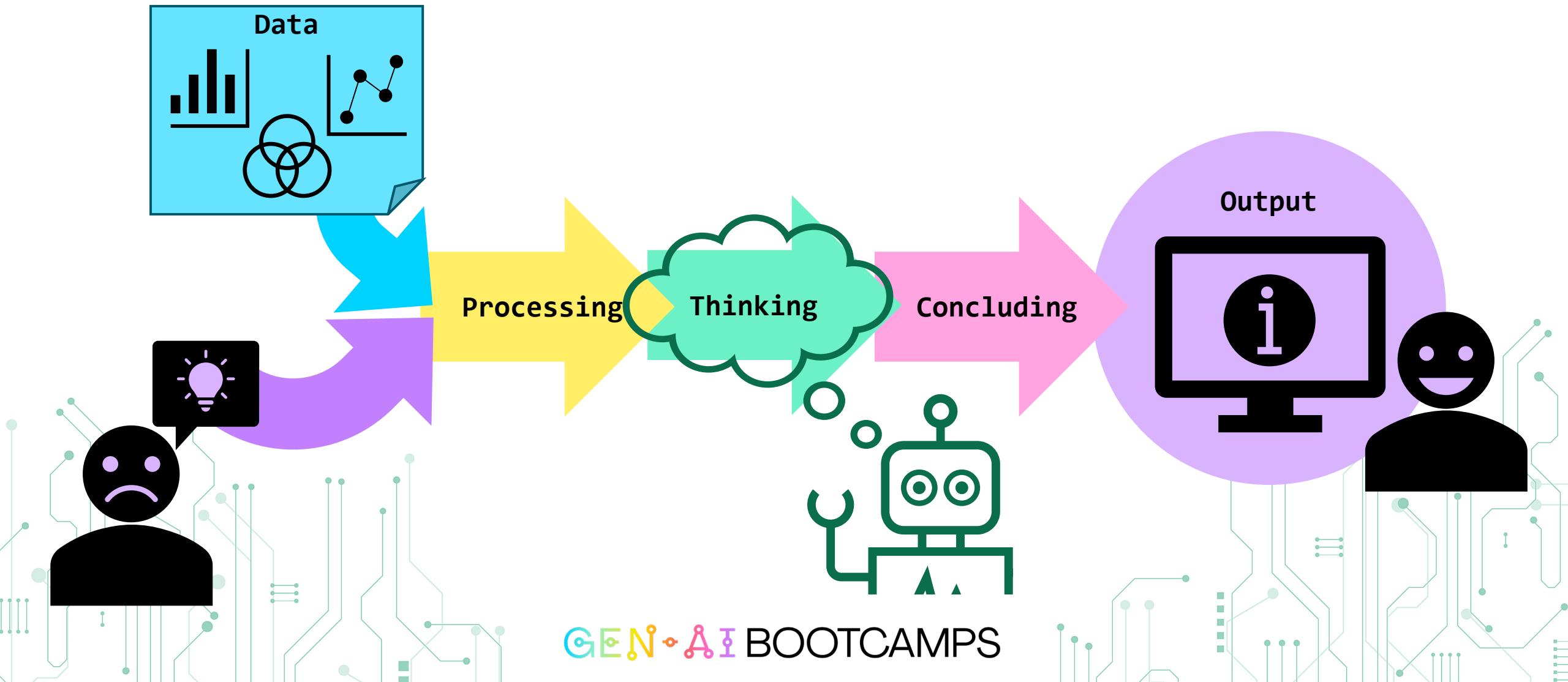
Presentations

You will have **5 minutes** to present and/or demonstrate your project.

You should answer these questions:

1. What problem does your project solve and how?

2. What is something that you learned this week that you used for your project?

3. What would you do if you had more time or resources?

Presentation structure	Minutes
Describe solution & design	1
Demonstration	1-2
Future plans...	1
Discussion & questions	1-2

Presentations

After your presentation, we might ask your team some other questions like...

Who did what roles for your project?

Was there anything unexpected you found during your project?

Who could be using this product in future?

How did you test your project?

Your mentors can present with you, and help you answer questions, if you want them to.

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Roles:

To do...

Programmers / Developers: These people will focus on implementing the program.

Testers: These people will design the tests for the projects.

Documenting & Reporting: These people will make sure the docs and forms have been completed

Presentation planners: These people will plan how to present your project.

Branding: These people will come up with visuals to accompany your project

Presentation Plan

Design Process Submissions

Your project should be complete by the end of Session 1 today. It's ok if you don't finish all of it.

In Session 2, focus on some testing and coordinate with the team for your presentation.

Will you have a powerpoint? A demonstration? Who will explain the project?

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⏰ **10:45**

Put all your team's files into a single folder on one computer called '**Hackathon Project**'.

Upload this folder to one team member's Access Panel.

No more changes – this is the version you will test and present.

BREAK
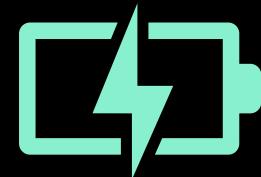
Presentation Plans

Save everything you need for your presentation to one person's access panel!

name:

What problem does your assistant solve, and how?

What's something you learned this week that you applied in your project?

What is something you would do differently, or add, if you had more time?

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Roles:

Programmers / Developers: These people will focus on implementing the program.

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To do...

In Session 2, focus on some testing and coordinate with the team for your presentation.

Will you have a powerpoint? A demonstration? Who will explain the project?

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⏰ **11:30**

Make sure you have completed your Presentation Worksheet.

Put all your team's **Presentation** files into a single folder on one computer called '**Hackathon Presentation**'.

Upload this folder to one team member's Access Panel.

Presentation practice

- You can use any of the rooms in C block to practice your presentation.

- A mentor will take a laptop if you have files/slides you plan on showing.

- Run through a few times & make sure your presentation is 5 min or less.

- You can have notes/scripts if you want.

- Make sure you cover the questions from your worksheet.

Presentation structure	Minutes
Describe solution & design	1
Demonstration	1-2
Future plans...	1
Discussion & questions	1-2

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LUNCH BREAK

# Hackathon Presentations

BREAK

❓ Feedback

We now have some time to complete a **short** feedback survey about the **Gen-AI activities and bootcamp in general.**

When you finish the survey, you will be entered in the draw for a $20 JB HiFi voucher.

We will draw 3 vouchers in total.

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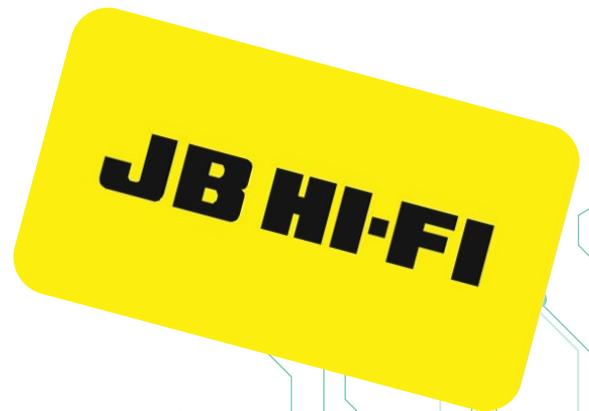
Prize winners...

AI-Assisted Design

Social Impact

Ethical Excellence

Great Presentation or Demo

Commendations

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What next?

- If you want to keep exploring with the tools we've used, you'll need your own provider accounts.

- Instructions & information about this can be found in the Resources section on the Gen-AI Bootcamps Website: **www.genaibootcamps.com.au/resources**

- Check out this portal for further links, resources and events – we'll keep updating it as we find more interesting things for you.

- The portal password is: **ididthebootcamp!**

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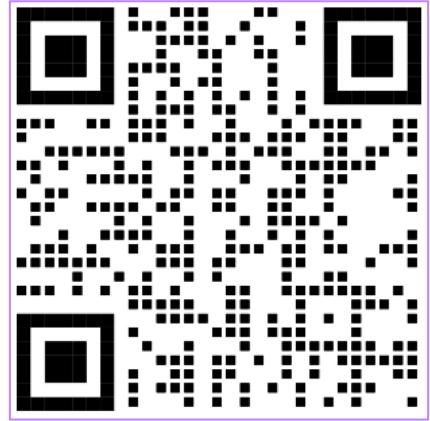
Find this info on the launchpad…

RESOURCES

RESOURCES

After attending a bootcamp, participants can view bootcamp resources and further information.
You'll be provided with a password for this section.
Public resources will also be posted here!

View Resources   Contact

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BOOTCAMP PORTAL

FURTHER AI LEARNING...

We've given you access to some Code.org courses that we've chosen. These are self-paced. You were given your access instructions on your USB, but if you can't remember, email us and we'll send you the info.

Scroll for more

| Videos | More about Machine Learning | Make your own keys | Try some other AI tools |

VIDEOS

These are the videos we saw during the bootcamp.

How AIs, like ChatGPT, Learn

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What did we learn about?

- What is Generative AI?
- Prompting and instructions?
- Design and planning?
- AI and Ethics?
- Using Gen-AI?

What have we done this week?

- Learned about Generative AI, what is it, what it does, and how to use it

- Heard from professionals about how they use AI and what you can do too

- Completed our AI projects and made our own AI tools

- Took part in the wellbeing activities as we learned lots of new things

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That's all for today...

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Well done everyone!

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